

AmAz!

Amiga .info Arizona

VOLUME 8, NUMBER 3 - June 1996

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AMINET 30000

Aminet is the world's largest archive

Today, May 16th 1996, four years after its inception, Aminet is the world's largest collection of freely distributable software for any computer system.

I'd like to seize this opportunity to talk about the recent history of our archive and thank everyone involved. Also, to celebrate the event, we're giving away a CDROM drive and 10 Aminet CD subscriptions; read more below.

THE PAST

It has been a long while - 17 months - since I last talked about the Aminet. That's simply because the violent early days are definitely over. Much about Aminet is now routine, everyone has grown used to it. (For more on the early history, check docs/misc/5000.txt and 10000.txt).

➡ *Aminet page 5*

Next Meeting: 19 June 1996, 7:00 PM

AGENDA

**Executive Towers Building
207 W. Clarendon Avenue
Phoenix, Arizona**

Disk of the Month	Mel Elliott
Final Writer Demo	Mel Elliott
Imagine Demo	Jim & Stan
Q & A	The Answer Man
Software Drawing	Castle's (Game)

Amiga Arizona (AmAz!): An Official Amiga User Group Since 1986

The Amazing Connection BBS, 24 hours/day, at (602)435-8695. SYSOP: Bill Hagan

AmAz!.info is published monthly and is the official newsletter of the Amiga Arizona User Group.

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For groups or individuals who have a desire to reprint articles contained in this newsletter a copy is uploaded to the AmAz!.ing Connection BBS, (602) 435-8695 with all articles in ASCII format. The file will be archived in LHA format.

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MEMBERSHIP ROLLS

The following members have joined AmAz! or renewed their memberships since the last newsletter was published.

Ted Dreveniak	Regular
Mac Emshwiller	Regular
L.T. Langhi	Regular
Bill Frost	Regular

The mailing label has three digits, three letters and four digits, ie:

116 Reg (Sub)(BBS) 9706

116 is the membership number, Reg (Sub) (BBS) indicates Regular, Subscription or BBS membership and the 9706 indicates the year and month of expiration. The box beneath the mailing label will be checked if this is your last issue.

Fonts Utilized in this issue

General Text - Times Roman

Other fonts used are from Soft-Logik or from sources. If any member has a question concerning any font call Mel at 931-1117.

Page 1	- Triumvirate Tycoonus
Page 3	- Patriot Celebrate
Page 4	- Danny
Page 5	- Davy Other Dbats
Page 7	- Atomic Age
Page 8	- Primaton, Bedrock Patriot
Page 9	- Triumvirate Celebrate
Page 10	- Titles

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DISK EDITOR

Mel Elliott..931-1117

NEWSLETTER EDITORS

Bill Hagan...934-2993

Mel Elliott..931-1117

SPECIAL INTEREST GROUPS

None currently in session. If you would like to start or see one started in a specific Amiga area contact any member of the Executive Board.

Call any of the persons listed above if you have any questions about AmAz!, the Amiga, or if you are having a problem running your Amiga. They are there to HELP you. If they do not know the answer to your question, they WILL do their very best to get the answer for you. Please be considerate of the hour you call.

CLUB POLICY: AmAz! does not condone piracy of commercial software. Although AmAz! recognizes your right to make a working backup of software you have purchased, copying of software you have not purchased is illegal and may result in loss of membership and privileges in AmAz!.

MONTHLY Advertising Rates (Camera Ready)

Full Page	\$35.00
Half Page	\$20.00
Half Page (Back Cover)	\$25.00
Quarter Page	\$15.00
Business Card	\$10.00

Send rate inquiries to:

AmAz!
P.O. Box 2282
Glendale, AZ 85311-2282

AmAz! maintains a Public Domain Library from which disks may be ordered at meetings, on the BBS or call Mel Elliott at home.

Disk Prices

\$2.00 AmAz! member
\$3.00 non-member

DOM

\$3.00 AmAz! member
\$4.00 non-member



AmAz! Library has:
Fresh Fish CD Vol 10
Aminet CD #11

**AmAz! Disk of the Month
and newsletter are
available at:**

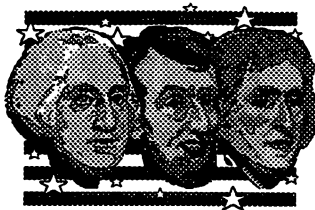
Wentek
10317 Scottsdale Road
Scottsdale, AZ 85253
(602) 483-7200

Moving? Please send your change of address as soon as possible.
Thank you.

Mail to:

Amiga Arizona (AmAz!)
P.O. Box 2282
Glendale, AZ 85311-2282

PRESIDENT'S COLUMN



It's hard to believe but, Independence Day (July 4th) is just a few weeks away. Has half the year really gone by? The passing of time seems to grow in importance lately; there are too many things that must be done, and too few hours it seems to accomplish them.

Weekends, that were once a time for recreation and enjoyment, now have evolved into "workends"...or perhaps "workstarts" would be more appropriate. Don't think I'm griping, I'm not! Like you, I am grateful to be able to work. It's just that each moment of free time becomes more precious. For those of you that serve as officers of

our club, and those who freely volunteer for various tasks, and those of you who regularly attend the club's monthly meeting, I laud you. Your's is an unselfish and noble deed. If there is any way in which we might improve the time you devote to our club, please let it be known.

To one of our members, GARY BOWDISH, let me say a special word of thanks and appreciation for volunteering to assume the duties of SYSOP starting in July. It is just such acts of dedication that make me proud to be a member of Amiga ARIZONA. AmAz!



MINUTES OF THE MEETINGS

Minutes of the May General Meeting

The bulk of the meeting was devoted to a demonstration by Mel Elliott of how to use the NCOMM terminal program to log onto the AmAz! BBS. This was a very thorough tutorial which was brought to a premature conclusion when the BBS crashed as Mel was trying to access the CD-Rom directory. Software Drawing results: Big T chose 5 blank disks;

Allan Hutchison chose a Disk Coupon; Mac Emshwiller opted for a game.

Minutes of the May Exec Board Meeting

Mel Elliott reported on the progress of the Yard Sale and announced that Bill Hagan will relinquish his newsletter duties after the June issue. Mel will take over full responsibility for the newsletter as of July.

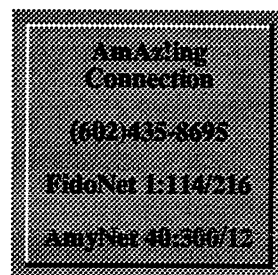


BBS REPORT

by BILL HAGAN

Xenolink 1984! Sounds like the title of a horror movie of the "Friday The 13th" genre. It was my own nightmare which caused me no end of grief and sleepless nights. Most of it caused by my own naivete. I either failed to read or failed to comprehend what I had read of the documentation.

But, the horror is past and Xenolink Ver 1.984, our BBS software, is now alive and well and ready for your new Sysop at the end of the month.



It is my hope that this version, though you might not see any visible difference, will eliminate many of the problems of the previous versions: Random crashes, lock-ups during downloading and upon sign-offs. There were even a couple of lockups during long distance calls to our support board which held the line open and added more than a few dollars to our phone bill.

As you should know by now, I'm giving up two things near and dear to my heart: the BBS

and the Newsletter. If you are interested in either of these, you might try the demo version of Xenolink which can be found on the BBS. Look in Section 11 - Amiga Telecom for the two files XENODEMO1&2.LHA.

Or if you'd like to try Desk Top Publishing, Soft-Logik is offering a full version of PageStream2.2 with a printed

100 page manual, 47 fonts and additional import modules for just \$39. Or you can upgrade to PageStream3 with many more features for

\$210. You can also obtain the full version of TypeSmith 2.5 with a printed 150 page manual for just \$49. Please add \$5 for S&H.

PHONE: 1-800-829-8608 or 314-256-9595 (9am-5pm central time) FAX: 314-256-7773

Mail: Soft-Logik Publishing
315 Consort Drive
St. Louis, MO 63011

EMAIL:
CompuServe: 76004,1676
AOL: SoftLogik

☛ BBS page 8

There was a discussion about the transfer of the group BBS to Gary Bowdish's house, where an additional phone line will be required. Several

members were suspicious of the low price quoted by the phone company. It was agreed that rather than paying a monthly fee to keep the



From the Disk Editor

by Mel Elliott

The following information is not really pertinent to the column but I feel that it is important enough to include. Firstly, the BBS/NCOMM demo at last month's meeting went very well until the BBS crashed due to no fault of anyone concerned. Secondly, as most everyone is aware of, Bill Hagan is resigning as SYSOP and Newsletter Editor. Gary Bowdish has volunteered to become the new SYSOP. I feel sure that Gary will readily accept any assistance with the BBS at least during the initial phases of the changeover. I will be taking over the role of Newsletter Editor. Effective approximately 1 July the BBS phone number will be (602) 587-9593, don't forget to change your term program to reflect this change after it is formally announced.

No new CD's this month as yet. Programs are getting harder and harder to find to fill up a Disk of the Month. Hopefully things will pick up soon. Softwood has indicated that Final Writer (Release 5) should be shipped around June 1. If I get it in time I plan to Demo it at the June meeting.

Disk of the Month #108:

2.XX Stuff: Nothing in this drawer this month due to lack of space and appropriate material.

GAMES:

TARGETS: A shoot-em up game written in AMOS. The background is a forest scene with pop-up targets which you shoot with the mouse pointer. Some targets are quite elusive (birds) where others are quite easy to hit. Just a little program to pass away some time.

MISCELLANEOUS:

BLUE-EYE: A workbench gag program. All DOCS are in German. The program Blue-eye puts one blue eye in the upper right corner of the WorkBench screen and Blue-eyes puts two blue eyes over the zoom gadget of the workbench screen. The eyes all follow the mouse when moved about the screen. If there is no mouse activity after a period of time the eyes go to sleep. Nothing more than a novelty program. To close the Blue-Eyes program double click on the icon again and the eyes will go away. The single eye does not do the same thing and I have not determined how to get out of the single eye as yet.

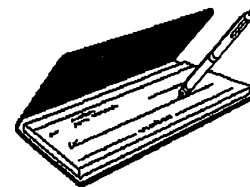
DANNY: A handwriting font of the authors handwriting. Is provided in formats that will accomodate PageStream, FinalWriter, Wordworth and the Workbench.

UTILITIES:

WORMS: A screen blanker/disabler program written by the author when he was working in a computer store to prevent browsers from modifying programs on the display model computers.

As I mentioned in the opening paragraph of this column I will be assuming the duties of Newsletter Editor for next months newsletter. I will need all the help I can muster up to continue the stellar efforts of Mr Hagan in producing a quality newsletter each month. If you have any ideas about any computer related subject write them up and we will see what may be useful in putting the newsletter together. AmAz!

Treasurer's Report



by Mel Elliott

May Beginning Balance:		\$ 1278.99
Income:		
Advertising	\$	25.00
Membership		120.00
Yard Sale		515.50
DOM Sales		4.00
Misc Income		1.00

Total Income	\$	665.50 + \$ 665.50

Sub Total		\$ 1944.49

Expenses:		
News Letter	\$	51.84
BBS Phone		30.41
Postage DOM's etc.		3.66
Aminet CD #11		18.25
Hardware		50.00
Yard Sale		411.05

Total Expenses \$ 565.21 - \$ 565.21

April Ending Balance: \$ 1379.28

Membership: Regular 34 - Subscription 15 - BBS - 0

FOR SALE

KODAK KodaScope Sixteen-20

16mm silent movie projector - adjustable speed, with carrying case
\$30.00

AMPRO

16mm sound movie projector with separate speaker. Carrying cases for both.
\$65.00

MOVIE SCREEN

39" X 39" On tripod
\$10.00

For these items call Ed Lippman
@
(602) 265-5977

WANTED

2.5" IDE Hard Drive
Call Bill Hagan (602) 934-2993

AmAz! page 1

Again, there has been steady growth. The number of mirrors has increased from 12 to 30, we have more and better search services and other incremental improvements. Some services still wait to be implemented, though, especially the possibility for everyone to submit comments to Aminet software and append them to the .readme file. Other services are only rudimentary, like the rating facility. Clearly, improvement is due.

More important than those access features, however, are the contents. And here, the situation looks very good. Firstly, there have been more uploads by the users than ever before, with a record high of 430 in one week just recently. Additional growth was caused by the fact that the Aminet CD's now appear bi-monthly (which is the way the participants in a large survey wanted it), and because those CD's don't get completely filled in that short time, more material is integrated into Aminet regularly to fill them. Thanks to that, we now have large collections of clip art, mods, fonts, games and other interesting stuff from outside sources on Aminet.

The most important development, though, is the fact that Aminet has now been ac-

cepted by the world outside the networks as the place where one can publish freely distributable software to make it widely available. Thus, almost everything that is available for the Amiga ends up here. And I am absolutely convinced that this service, the availability of everything to everyone, has contributed considerably to the amazing life-force that the Amiga is showing in those tough times.

THE PRESENT

Once more, it's statistics time. Apart from the record number of 29.000 files (world record according to www.shareware.com), we're just crossing the total size of 5 gigabytes (second to a 5.7G OS/2 distribution archive). In addition, as mentioned before, we just saw an all time upload record of 433 files in one week. Some further stats:

Monthly uploads (excluding integrated material) are shown in Figure 1.

Subdirectory size in megabytes is shown in Figure 2. The grand total for all directories is 5052M.

Number of files at the mirrors is shown in Figure 3.

biz	comm	demo	dev	disk	docs	game
119	178	902	188	20	170	431
2.2	2.2	5.8	2.0	2.0	8.1	3.4
gfx	misc	mods	mus	pix	text	util
257	246	961	44	1049	317	162
1.0	3.2	3.6	1.3	7.7	5.3	1.6

*Growth factor since the 10000

Figure 2

THE FUTURE

Currently, my main project is rewriting the Aminet mirror scripts. Duh, you say, what does that mean for me? More than you think. The new scripts will allow alternate main sites to take over in case wuarchive goes down, so you get more reliable service. And they're very easy to install, so you can expect more mirrors to pop up. Next, they run on Amigas as well, do you can have your personal Aminet mirror on your harddisk. Finally, they are a precondition for implementing the long promised annotations, and a thing called views.

Annotations are the last big missing feature from Aminet. Everyone should be able to post comments about other people's uploads, giving usage hints, recommendations or compatibility notes. I still cannot promise any dates on this one, but chances to get this implemented have increased now.

The other nice-to-have that's

still missing are views. Views are trees of softlinks that create a different image of the Aminet file collection. You could, for example, have a second 'Aminet' that only contains modules, but the modules

are sorted by author. Or one that only contains files that are in the download charts. That, too, will still take a while.

Finally, some improvements are due in the access software of Aminet CDs.

Mirror Site	#Files
ftp.wustl.edu	ALL
ftp.ninemoons.com	ALL
ftp.unina.it	ALL
kelly.uni-paderborn.de	ALL
ftp.uni-paderborn.de	ALL
ftp.grolier.fr	ALL
sunsite.doc.ic.ac.uk	ALL
ftp.netnet.net	25950
ftp.tas.gov.au	22273
ftp.eunet.ch	20446
ftp.uni-erlangen.de	19552
ftp.luth.se	16053
ftp.ua.pt	15019
ftp.cs.tu-berlin.de	12329
ftp.tu-chemnitz.de	12329
ftp.uni-siegen.de	9009
sunsite.cnam.fr	6336
ftp.fh-augsburg.de	5647
ftp.uni-trier.de	5453
ftp.uni-stuttgart.de	3729
ftp.uni-bremen.de	3240
ftp.uni-kl.de	2180
ftp.gu.nva.es	1792
ftp.uni-oldenburg.de	916
ftp.giga.or.at	871

Figure 3

That will hopefully be addressed soon, too.

1995	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
	1061	923	1129	916	1269	776	907	1068	949	873	1042
1996	Jan	Mar	Apr								
	985	1240	1274								

Figure 1

☛ *Aminet page 5*

THE CONTEST

To celebrate this event, we've decided to run a big contest. To take part, you have to guess the exact number of files there were on Aminet one year ago, ie. on May 16th 1995. Mail your guess (just the raw number in the body of the mail) to aminet-server@aminet.org. Among the best guesses, we give away:

1 CDROM drive with Aminet Set 1, 2, 3 and a one year Aminet CD subscription.

10 one year Aminet CD subscriptions

We're also accepting snail-mailed submissions, send them (just your guess and your address) to:

Schatztruhe GmbH
Aminet-Wettbewerb
Veronikastr. 33
D-45131 Essen
GERMANY

Submissions are accepted until mid-August. Winners will be drawn then.

Good luck!

THE CREDITS

There are countless people who keep Aminet going. I'd like to thank them all, but especially:

The uploaders - for writing freely distributable software and taking the pain to write readmes and to upload them.

Matthias Scheler - who helps a lot with the daily ad-

ministration and moderation at wuarchive.

The mirror adms - for maintaining that large number of mirrors which made the success of Aminet possible.

The beta testers - for finding all my mistakes on the CDROMs.

Stefan Ossowski - for producing the Aminet CD.

James McCudden - for maintaining wuarchive.wustl.edu

I hope you liked the service so far, and if you have any comments, wishes or ideas, please do contact me.

Urban D. Mueller
umueller@aminet.org AmAz!

☛ *Minutes page 3*

same number, the BBS will receive a new number; since BBS use has dropped in the last few months and most users are now local, it will not be a problem notifying everyone of the new number. Mel Elliott is handling the details of the transfer.

Joe Benedetto proposed that programs on recent Aminet CD's (PageStream 2.2 and XI Paint) be made available on the BBS; this motion was passed without dissent. Further research reveals that this would be a copyright infringement.

Submitted by Pete Guldager
AmAz!



BBS Commandments

from:

COMPUTER ETIQUETTE

By Mel North

(Edited for length)

1. Thou shalt remember thy name and password.

2. Thou shalt check thine facts and name thy sources that all may verify.

3. Thou shalt not POST IN ALL CAPS!

4. Thou shalt use thy real name.

5. Thou shalt not monopolize a topic.

6. Honor thy moderator.

7. Thou shalt not covet thy neighbor's password nor handle.

8. Thou shalt not post messages that are stupid, worthless, or lack meaning.

9. Thou shalt use the English language properly.

10. Thou shalt spell thy words correctly.

11. Thou shalt not use a "handle" unless thine computer is a portable.

12. Thou shalt help other users.

13. Thou shalt not post anonymously when offering criticism.

14. Thou shalt keep thy foul language to thyself.

15. Thou shalt not occupy thy favorite system with thine arguments, for Verily, I say unto thee that thou shalt make a fool of thyself.

16. Thou shalt first dial modem numbers during the day by way of voice line to assure correct numbers.

17. Thou shalt not beg for E-Mail.

18. If thou doth promise to reply to a message and thou doth not, then surely thou shalt spill coffee into thy keyboard and burn out thy central processing chip.

19. Thou shalt not giveth any false information when applying for membership, for verily it is written that whosoever shall do so will surely be found out and thy welcome on all boards will be terminated forever and ever.

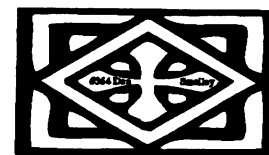
20. Thou shalt log on properly and in accordance with the system rules.

21. Thou shalt not ask stupid questions that are already fully explained in the topic or instructions.

22. Thou shalt not exchange copy protected software thru the BBS.

23. Thou shalt not violate applicable state/federal/local laws and regulations affecting telecommunications, or ye shall will feel the wrath of thy judicial system.

24. Thou shalt not hack. AmAz!



Pios

An Amiga alternative?

The following is an informal email interview conducted with Dave Haynie, Amiga Hardware Guru-Daddy, formerly of Commodore. The interview was conducted by Brian Sorli (sorli@clas.ufl.edu of the Gainesville Amiga Networking Group). Brian was nice enough to share the interview with The Amiga Web Directory and its users.

Sorli: Heh.... Can you clear up a few things about what is going on and what you are involved with?

Haynie: Sure.

Sorli: 1. Pios - a new company born from the ashes of the old and new Amiga groups. Does Pios exist and how are you involved?

Haynie: I guess pios officially became a company on the 15th. I'm working under contract as their hardware guru, much in the same capacity as when I contracting for Amiga Technologies.

Sorli: 2. Viscorp - a lot of speculation about this company. Supposedly held a conference in France on 5/19 - not sure myself - we have heard nothing.

Haynie: I gather there was a conference on the 19th, but it was under NDA. I've only heard rumors of what went on. Last I heard, Viscorp is supposed to be making major

announcements tomorrow (May 23, my birthday).

Sorli: Are you in communication with Viscorp and will Pios and Viscorp work together?

Haynie: Yes, and I hope so. I have e-talked with a few of the folks I know at Viscorp, but they couldn't really say much. The pios strategy is really counting on the AmigaOS, since that's the enabling OS for low end multimedia systems (pios may offer other OSs on their standard PPCP machine, just because that's easy to do and may let us have product before the PowerAmiga OS is done). I'm hoping Viscorp is open to collaboration on this. The one thing we definitely don't want is a fragmented AmigaOS -- there has to be one API, one binary standard, etc.

Sorli: 3. Phase 5 - I guess they just got sick of waiting for Amiga Technologies to make the right moves.

Haynie: Perhaps, AT did take too long to start on the Power Amiga stuff (it didn't even start happening until late last November). I suspect everyone at AT was a victim of ESCOM's money problems, even back then (though we didn't know about them). I also think there's a little animosity on the part of phase 5 -- I think they were expecting more an embrace

of their stuff from AT than they got. They do, apparently, have a simple way of running an AmigaOS emulator on a PPC with native graphics support, though they didn't have anything ready to show last February. Since Andy and I were advising AT, we insisted in doing things right. Their approach on the software front is kind of a hack, and on the hardware front it's just too much like the old Commodore; at best, they'll wind up with interesting, non-standard, and overpriced machines that can't keep up with the rapid changes in the industry. Computing in the 90s is radically different than it was in the 80s or 70s. Things have just gotten more complicated. Chips are far more complex to design, so you need larger volumes to make them practical at all, and they might last only 1/2-1/4 as long in the market as their equivalents of 10 years ago. IC processes have gotten exponentially more expensive, to the point that only the top IC makers in the world have state-of-the-art fabs, and even these guys are having to get together on the next generation fabs.

Sorli: It is obvious Phase5 has big plans for the future Power Amiga and a lot to do with bringing the Power Amiga into existence.

Haynie: The real question I have about phase 5's plan, all practical bits aside, is this: will they sell you a Power Amiga, or a PhasePower system that, oh-by-the-way runs Amiga 68K binaries. They're talking about writing their own "advanced" OS as

the native PPC part, and they're letting the 68K emulator hook into some bits, like their graphics subsystem. That's not the same thing as a real AmigaOS port, and I don't think the Amiga community can support multiple OSs -- an Amiga runs the AmigaOS, and only the owner of that (presumable Viscorp) gets to say just what that is and isn't.

Not to mention the fact that it takes a long time to write a good OS. I know of three new OSs written by experienced OS people (rare, in these days of Microsoft dominance): Scala's MMOS, the 3DO OS, and the BeOS. Scala and 3DO took each took over three years for their OSs, and neither was intended as a general purpose personal computer OS. Be's OS work started five years ago, and they're still clearly in the beta testing phase (with some modules not out of alpha yet). Either phase 5 is adopting some other, unnamed OS, stealing the AmigaOS, offering up an ugly hack, or they're not shipping any new OS in 1997.

Sorli: The Pios homepage mentioned that Pios was planning on working with anyone and everyone to achieve the ultimate goal -- bringing the ultimate Power Amiga to life.

Haynie: Absolutely.

Sorli: Are there any plans for Pios, Viscorp, Amiga Technologies, and Phase5 working together on this effort?

Haynie: Folks from pios and Viscorp are meeting to talk this week. Amiga Tech-

► **Haynie** page 7

nologies, far as I can tell, is no longer a factor -- there are no technical folks left there. It's either a sales arm of VIS-corp, a sales arm of ESCOM, or cancelled. It would be nice to get phase 5 to cooperate on the PowerAmigaOS, rather than going their own way, but I don't know if they will or not.

Sorli: We meet at the Amiga Atlantic Banquet back in February...

Haynie: You mean the Amiga Atlanta Banquet in January?

Sorli: and I remember how knowledgeable and up front

you were with me and everyone you spoke with.

Haynie: Well, with all we've been through, the last thing the Amiga community needs is more bull. So I try to tell it like I see it, at least as far as any NDAs permit.

Sorli: P.S. If Pios plans on working with the other groups mentioned above - everyone would benefit from this knowledge. Get the word out as soon as possible.

Haynie: All of pios supports this kind of cooperation. Not that we have all that many people yet :-). AmAz!

► **BBS** page 3

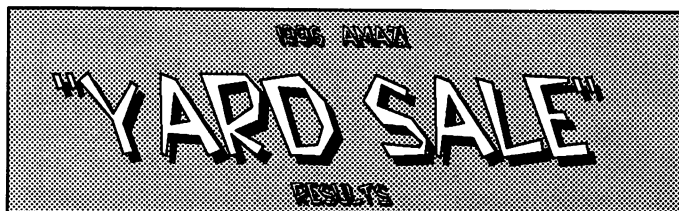
Genie: SL-MIKE

eWorld: SLMike

If you have need of computer cables or power cords, go to CABLE-TRONICS, 6025 N. 27th Ave., #24, Phoenix, AZ. Phone 242-2225. It is a

pleasant experience doing business there.

Finally, this is my last issue of AmAz!.info and the final days of my being Sysop. Goodbye and thanks for giving me the privilege of being your Editor and Sysop.



As everyone is aware, the 1996 Amiga Arizona Yard Sale is history. The overall results were not as good nor as bleak as some years past. Had some really good deals on complete computer systems both Amiga and PC but very few of them were purchased. The financial results of the sale are as follows:

Funds Collected	\$ 515.50
Paid out to participants	411.05
Advertisement (AZ Republic)	18.00
Net for AmAz!	86.45

Our thanks to all who participated both in providing items for sale and those who purchased the items that were sold. My personal thanks to all those who assisted me in setting up for the sale and helping during the day. No one could blame the weather for not coming out. Was the most beautiful day we have ever had for the conduct of the sale. See ya next year with any luck at all. AmAz!

GAMERS ARENA



by Jim Bays

Well, after last months BLOODY game I decided to continue that, with this game: WALKER by PSYGNOSIS. If you know PSYGNOSIS then you know they are well known for their good graphics and sound. As the name states you walk on through different levels using your WALKER robot (closely resembles the walkers in STAR WARS) and shoot your enemys.

Almost the classic SHOOT 'EM UP with interesting mouse AND joystick controls. Your WALKER can lock on to targets as it still moves around, can only sustain shooting for about a few seconds due to gun heat.

For all you trigger happy people out there this may be a problem, but just let off on the trigger for a second or two to let your gun cool and continue blowing things away!

All this talk about blowing things up has gotten me off track, don't forget your enemys are doing the same to you!

Your WALKER is equipped with shields so you can take massive damage before kicking the bucket. Hopefully being able to take some evil

doers with you.

Enough game talk, lets get down to basics. This game has great sound effects for the gun sounds and especially the gun spin. The graphics are good along with the animation being smooth. There is an easy level and a hard level called an ARCADE level, believe me this is hard!

There is speech in the game, in the form of radio communications to the WALKER, but they are kinda hard to hear with all the gun fire and explosions going on.

The loading sequence was slow for me (A2000 non-accelerator with 3megs) and the programers put in some interesting star animations to help you through this time.

Overall, I believe WALKER is a good SHOOT 'EM UP, fun till the last drop, play it till your hand hurts game. The mouse AND joystick controls make the aiming a little easier and moving the WALKER is no problem either.

Other than the slow loading time and hard to hear speech this game should make a nice addition to your game collection, which I hope I'm helping to INCREASE! AmAz!

FLAG DAY
JUNE 14TH



INDEPENDENCE DAY
JULY 4TH



JULY 1996



SUNDAY

MONDAY

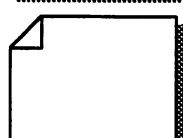
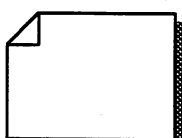
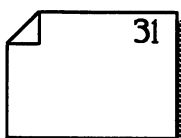
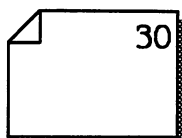
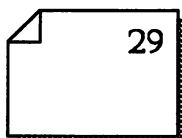
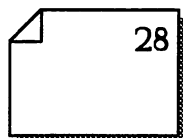
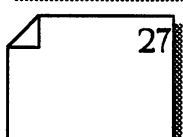
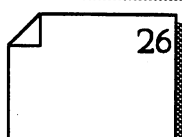
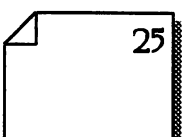
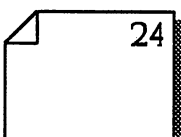
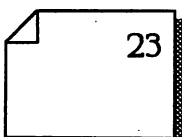
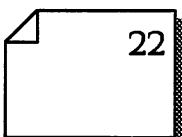
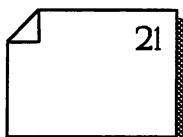
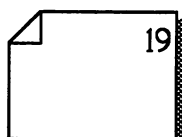
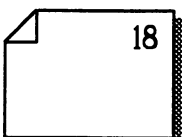
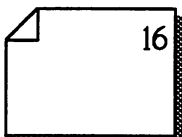
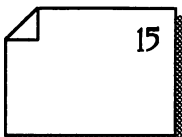
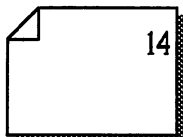
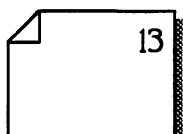
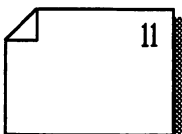
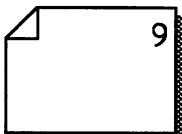
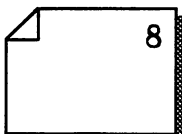
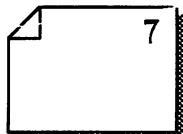
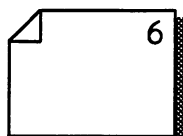
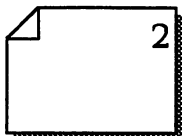
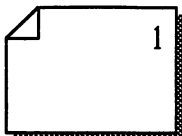
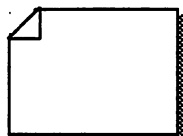
TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY



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Today!

Our User Group is Amiga Arizona (AmAz!). We feel we have one of the best Amiga User Groups around!. We normally hold regular monthly meetings on the 3rd Wednesday of each month at 207 West Clarendon, Phoenix, AZ. Meeting time is 7-9PM.

At our meetings we provide demonstrations of new or interesting Amiga programs/equipment, sometimes by developers or dealers if we can line them up. A monthly drawing is held for regular members, the prizes are selected software items, blank disks and disk coupons. Our extensive disk library contains the entire Fred Fish & Aminet CD Collection plus demo disks from developers as well as our own Disk of the Month. Disks may be ordered at meeting's, on the BBS or by calling the Librarian and may be picked up at meeting's or mailed (small fee).

The Group owns and operates a 24 hour Bulletin Board System (BBS) called the AmAz!ing Connection (602) 435-8695, (Approximately 1 July 1996 the BBS number will be changed to (602) 587-9593). This BBS supports baud rates up to 33.600. The BBS is open to any caller (as a guest) with limited access and time. Members of the Group are allowed extra benefits as outlined below. New members are required to initially log on the BBS before verification is completed and their access will be updated to the proper level.

We offer three forms of paid membership: The **Regular** member is eligible to vote and participate in the software drawings at the monthly meetings, hold offices on the Executive Board and is allowed 60 minutes on the BBS daily including access to selected CD collections on a rotating basis, no download limit and a copy of the AmAz!.info newsletter monthly. The Regular member dues are \$30.00 per year. The **Subscriber** member is allowed 45 minutes, 10 calls, 2 megabytes of downloads daily and a copy of the AmAz!.info newsletter monthly. These members may not hold office, participate in the monthly software drawings or have access to the CD collections on the BBS. These dues are \$20.00 per year. The **BBS** member is allowed 30 minutes, 5 calls, 1 megabyte download limit daily after which an upload/download ratio of 1/10 will prevail. File and message access will be limited. These members will not receive a copy of the AmAz!.info newsletter. BBS member dues are \$10.00 per year. If you are interested in joining us, send your dues, name, address and phone number to: **AMAZ! (Amiga Arizona), PO Box 2282, Glendale, AZ 85311-2282.**

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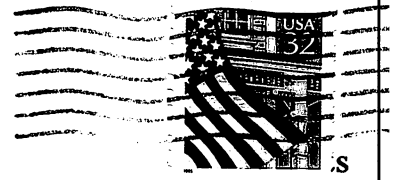


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Amiga Arizona
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Amiga User Group



☐ If box is checked this is your last issue.



***Father's Day
June 16th***

